

ALL BRACKETS WILL BE UPDATED HERE THROUGHOUT THE EVENT.

**PLEASE CHECK HERE FOR ANY CHANGES TO YOUR BRACKET!**

IF YOU FIND A PROBLEM WITH A BRACKET PLEASE EMAIL ME AT [medwards@lausssa.com](mailto:medwards@lausssa.com)



APRIL 25<sup>TH</sup> & 26<sup>TH</sup> 2009

# Tournament Guidelines

## All Teams Must Check In Before Their First Game.

1. Check-In/Information Area
  - a. All Teams will Check in at the Front Gate AND with the Tournament Director at the Event Check-In Area.
  - b. This will be the area where all information is disbursed.
  - c. In the event of Rain or other major delay. This is the area where coaches report. Also, the web site, [www.lakeareausssa.com](http://www.lakeareausssa.com), will have updates.
  - d. Three Coaches will be allowed in FREE. However, each must sign at the Gate Area and receive an Arm Band which must be worn at all times.
2. All teams should be prepared to take the field at least 30 minutes prior to the scheduled start time.
3. Infield Practice is not allowed.
4. Managers are required to verify Pitching Charts with TD immediately after game. Forfeit may occur if this does not happen.
5. All Teams Must be Registered with USSSA.
6. All Teams Must Have their Completed USSSA Roster Online Before Their First Game.
7. Forfeit in Pool Play may result in team not advancing to Championship Bracket.
8. Teams may begin or finish the game with 8 players. An out will be declared for spots in the lineup that do not have players.
9. Home/Visiting Team - Predetermined in Seeding Play. Highest Seed in Bracket Play will be Home Team.
10. Teams may choose to bat all players that are present or choose to go by the book. Free defensive substitution if batting all, but all pitching limitations must still be followed. Note: If you choose to bat all and a player is removed from the game for any reason, then an out will be declared when it is that players turn to bat.
11. Rules Listed in the Registration Form will also apply, however this document will over-rule.
12. Teams must have Birth Certificates available at the park if they are requested by Tournament Director.
13. In Seeding Play - Games May End in a Tie.
14. Games will not continue play, once they are over by run-rules or mathematically over, in an attempt to score runs for tie breaker purposes.
15. Pitcher/Catcher Courtesy Runner
  - a. Batting 9 or 10 - must be someone not presently in the lineup and may appear as an offensive player one time per inning.
  - b. Batting All - Must be the player that made the last out. If no outs have been recorded the courtesy will be the previous batter not on base.
  - c. Courtesy Runner can only be for the Pitcher or Catcher of record the previous time on defense
16. Pitcher Re-Entry
  - a. No Pitcher can re-enter in the pitching position
17. Time Limit:
  - a. 5U-8U - 1:00
  - b. 9U-10U - 1:30
  - c. 11U-14U - 1:40
  - d. Championship Games Finals - Add 10 Minutes to Time Limit. (Not in Round Robin Brackets)
18. Innings of Play
  - a. 12U and Below - 6 Innings
  - b. 13U and Above - 7 Innings
19. Run Rule
  - a. 12U Division and Below
    - i. 2 ½ Innings - 15 Runs
    - ii. 3 ½ Innings - 8 Runs
  - b. 13U Division and Above
    - i. 4 ½ Innings - 8 Runs
    - ii. 3 ½ Innings - 12 Runs
    - iii. 2 ½ Innings - 15 Runs
20. Seeding Play Tie Breaker Guidelines
  - a. To Determine Seeding
    1. Win - Loss Record
    2. Head to Head
    3. Fewest Runs Allowed
    4. Run Differential - Max 7 per game
    5. USSSA Points
    6. Coin Flip
  - b. If a forfeit occurs, for the purpose of figuring all tie breakers, then the teams average, based on played games, will be used for the forfeit game.
  - c. If delays occur, then the Tournament Director will determine the most appropriate method to seed all teams.
  - d. Teams no-showing, will be placed seeded last.
22. In the event of Rain, seeding games may be used to award final placement.
23. Championship Games Time
  1. Brackets will first be finalized on the Master Bracket at the Field. If any discrepancies are to be addressed, this must be done at the field.
  2. Official brackets will be at the fields AND at [www.lakeareausssa.com](http://www.lakeareausssa.com).
24. Rain out policy - if a team has started their first game then there is a 40% refund. If the team has started their second game there is no refund. If a rain out occurs before any games begin then entry fee, minus \$100, is refunded. No gate fees will be refunded.
25. Tournament Director may amend rules as deemed appropriate.

# USSSA BASEBALL CALCASIEU CLASSIC 2009

## 9U/10U Division

Teams	Seed	Win	Loss	Tie	Run Totals			Total
					Allowed			
BULLET BASEBALL	4	1	1		Allowed	2	5	7
FANNETT OUTLAWS	2	1		1	Allowed	4	9	13
GTB HITTERS INC. BLUE	1	1		1	Allowed	2	9	11
SOUTHWEST COLT .45'S	3	1	1		Allowed	0	4	4
CRUSHERS	5		11		Allowed	14	15	29

SATURDAY GAMES						
Time	Field	Home	Score			Visitors
8:00AM	PC 3	CRUSHERS	2	vs	14	BULLET BASEBALL
9:45 AM	PC 3	SOUTHWEST COLT .45'S	15	vs	0	CRUSHERS
11:30 AM	PC 3	BULLET BASEBALL	4	vs	5	FANNETT OUTLAWS
1:15 PM	PC 3	GTB HITTERS INC. BLUE	4	vs	2	SOUTHWEST COLT .45'S
3:00 PM	PC 3	FANNETT OUTLAWS	9	vs	9	GTB HITTERS INC. BLUE

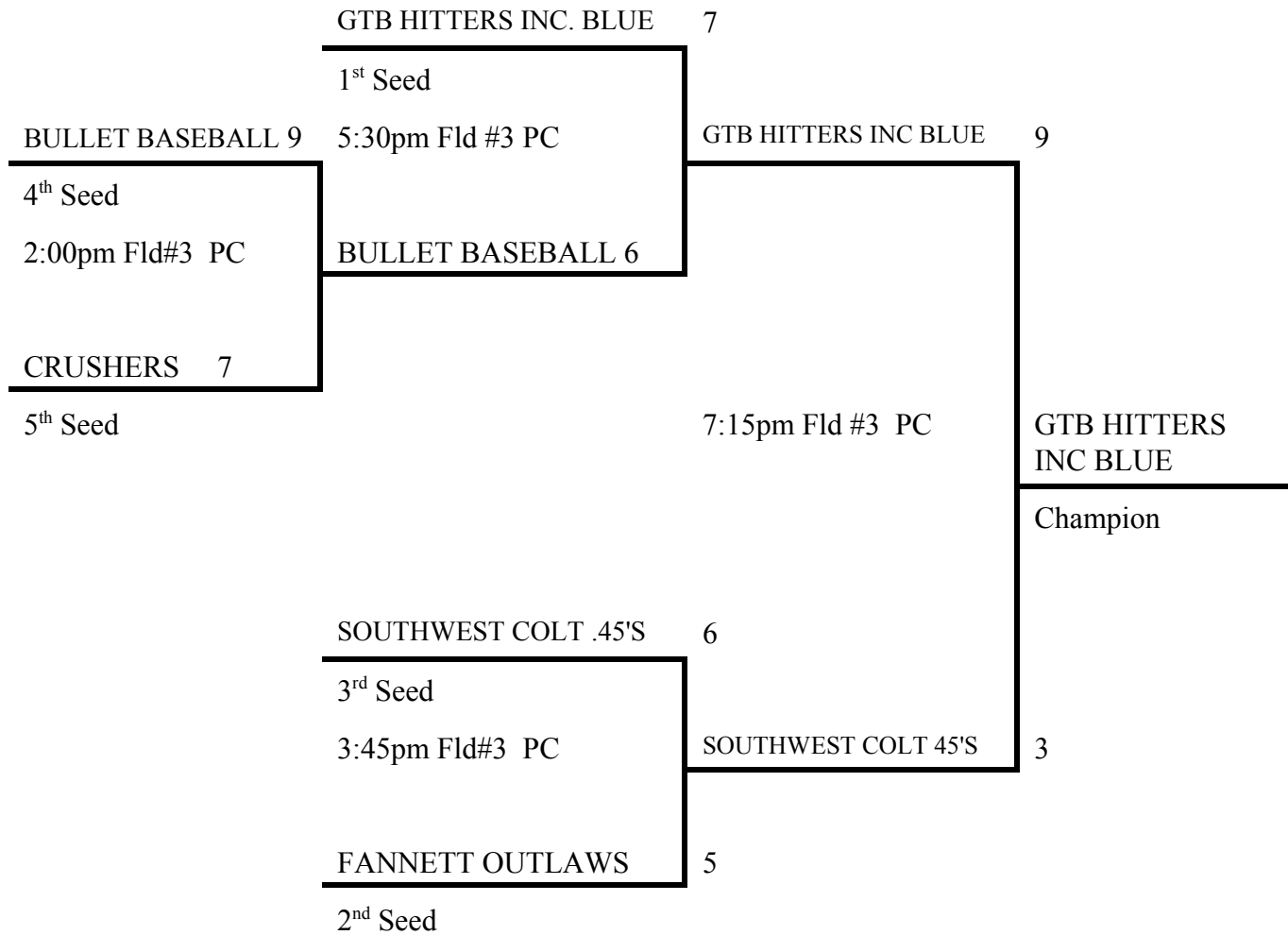
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# USSSA BASEBALL CALCASIEU CLASSIC 2009

## 9U/10U Division

BRACKET PLAY BEGINS SUNDAY



# USSSA BASEBALL CALCASIEU CLASSIC 2009

## 11U/12U Division

Teams	Seed	Win	Loss	Tie	Run Totals			Total
					Allowed			
BULLET BASEBALL	2	11			Allowed	3	7	10
SOUTHERN SLUGGERS	5		11		Allowed	9	20	29
NEXT LEVEL 12	4		11		Allowed	12	8	20
SULPHUR CRUSH	3	1	1		Allowed	2	0	2
SETX PIRATES GOLD	1	11			Allowed	1	2	3

SATURDAY GAMES						
Time	Field	Home	Score			Visitors
4:00PM	PC 2	NEXT LEVEL 12	3	vs	12	BULLET BASEBALL
6:00 PM	PC 2	SETX PIRATES GOLD	2	vs	1	SULPHUR CRUSH
6:00 PM	PC 3	BULLET BASEBALL	9	vs	7	SOUTHERN SLUGGERS
8:00 PM	PC 2	SULPHUR CRUSH	8	vs	0	NEXT LEVEL 12
8:00 PM	PC 3	SOUTHERN SLUGGERS	2	vs	20	SETX PIRATES GOLD

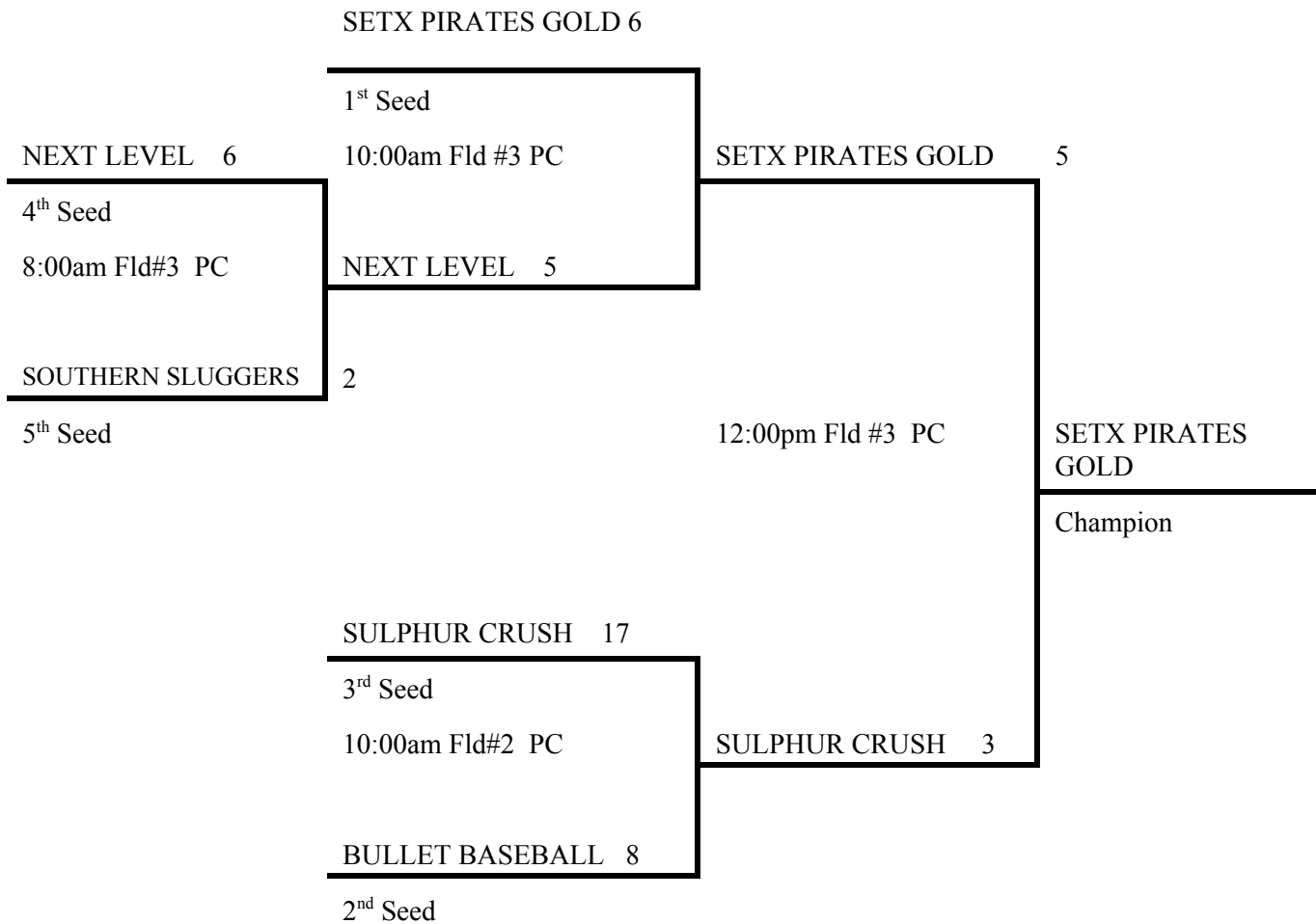
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# USSSA BASEBALL CALCASIEU CLASSIC 2009

## 11U/12U Division

BRACKET PLAY BEGINS SUNDAY



# USSSA BASEBALL CALCASIEU CLASSIC 2009

## 13U Division

Teams	Seed	Win	Loss	Tie	Run Totals			Total
					Allowed			
SOUTHEAST TEXANS	4		11		Allowed	15	8	23
LOUISIANA BLUE CLAWS BLUE	1	11			Allowed	4	6	10
JOHNNY'S DRAKES	2	1	1		Allowed	0	9	9
THUNDER BASEBALL	3	1	1		Allowed	5	10	15

SATURDAY GAMES						
Time	Field	Home	Score			Visitors
10:00AM	PC 2	SOUTHEAST TEXANS	5	vs	15	THUNDER BASEBALL
12:00PM	PC 1	LOUISIANA BLUE CLAWS BLUE	8	vs	4	SOUTHEAST TEXANS
12:00 PM	PC 2	THUNDER BASEBALL	0	vs	10	JOHNNY'S DRAKES
2:00 PM	PC 2	JOHNNY'S DRAKES	6	vs	9	LOUISIANA BLUE CLAWS BLUE

PC= POWER CENTRE COMPLEX



# USSSA BASEBALL CALCASIEU CLASSIC 2009

## 13U Division

### BRACKET PLAY BEGINS SUNDAY

LOUISIANA BLUE  
CLAWS "BLUE" 6

1<sup>st</sup> Seed  
12:00pm Fld #2 PC

SOUTHEAST TEXANS 3

4<sup>th</sup> Seed

LOUISIANA BLUE  
CLAWS BLUE 5

4:00pm Fld #2 PC

LOUISIANA BLUE  
CLAWS BLUE

Champion

THUNDER BASEBALL 2

3<sup>rd</sup> Seed  
2:00pm Fld#2 PC

JOHNNY'S DRAKES 4

2<sup>nd</sup> Seed

JOHNNY'S DRAKES 3



# USSSA BASEBALL CALCASIEU CLASSIC 2009

## 14 U Division

Teams	Seed	Win	Loss	Tie	Run Totals			Total
					Allowed			
BULLET BASEBALL RED	4	1	1		Allowed	3	12	15
THUNDER BASEBALL	2	1		1	Allowed	5	3	8
YANKEES BASEBALL	3	1		1	Allowed	5	3	8
ACADIANA CAJUNS	1	11			Allowed	5	5	10
WARRIOR BASEBALL	6		11		Allowed	10	12	22
SOUTHERN EXTREME BASEBALL	5		11		Allowed	5	11	16

SATURDAY GAMES						
Time	Field	Home	Score			Visitors
8:00 AM	PC1	BULLET BASEBALL RED	5	vs	3	SOUTHERN EXTREME BASEBALL
10:00 AM	PC1	SOUTHERN EXTREME BASEBALL	5	vs	11	ACADIANA CAJUNS
2:00 PM	PC1	ACADIANA CAJUNS	12	vs	5	BULLET BASEBALL RED
4:00 PM	PC1	THUNDER BASEBALL	5	vs	5	YANKEES BASEBALL
6:00 PM	PC1	WARRIOR BASEBALL	3	vs	10	THUNDER BASEBALL
8:00 PM	PC1	YANKEES BASEBALL	12	vs	3	WARRIOR BASEBALL
<b>BRACKET PLAY WILL BEGIN ON SUNDAY</b>						



# USSSA BASEBALL CALCASIEU CLASSIC 2009

## 14 U Division

ALL GAMES TO BE PLAYED ON SUNDAY.

